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Human Interface and the Management of Information Mobile Web 2.0 ⓘ ⓘ ⓘ ⓘ ⓘ ⓘ ⓘ iPhone/iPad ⓘ ⓘ ⓘ ⓘ ⓘ ⓘ ⓘ SharePoint 2007 Developer's Guide to Business Data Catalogs and Advanced Technology for Digital Libraries Have the U. S. Supreme Court's 5th Amendment Takings Decisions Changed Land Use Planning in California? Digital Libraries: International Collaboration and Cross-Fertilization Quantifying and Predicting the Influence of Execution Platform on Software Component Performance Digital Libraries: People, Knowledge, and Technology Qt for Symbian User Studies for Digital Library Development Cyberedge Journal Ubiquitous Intelligence and Computing Learn Python Programming Design, User Experience, and Usability: Technological Contexts Java ME on Symbian OS Learn Web Development with Python High Confidence Software Reuse in Large Systems C Programming Quiz Book Business Process Management Workshops Testing: Academic and Industrial Conference - Practice and Research Techniques Electrical Trade Principles 5th Edition Secure E-Government Web Services Autonomic Computing Trust and Trustworthy Computing Learning Python Current Topics in Artificial Intelligence Supercomputing Frontiers Advances in Communication Systems and Electrical Engineering Building the Network of the Future Euro-Par 2013: Parallel Processing Workshops Introduction to Vocabularies National Central Library Newsletter Technologies for E-Services Getting Started with Python Resources in Education Mobile Multimedia Communications TensorFlow ⓘ ⓘ ⓘ ⓘ ⓘ ⓘ Spatial Database Systems Serious Games and Edutainment Applications

Human Interface and the Management of Information 2013-07-03 the three volume set Incs 8016 8017 and 8018 constitutes the refereed proceedings of the 15th international conference on human computer interaction hci 2013 held in las vegas nv usa in july 2013 the total of 1666 papers and 303 posters presented at the hci 2013 conferences was carefully reviewed and selected from 5210 submissions these papers address the latest research and development efforts and highlight the human aspects of design and use of computing systems the papers accepted for presentation thoroughly cover the entire field of human computer interaction addressing major advances in knowledge and effective use of computers in a variety of application areas this volume contains papers in the thematic area of human interface and the management of information addressing the following major topics interacting with information information searching browsing and structuring design and development methods and tools for interactive systems and services personalized information and interaction cognitive and emotional aspects of interacting with information

Mobile Web 2.0 2010-12-07 from basic concepts to research grade material mobile 2 0 developing and delivering services to mobile devices provides complete and up to date coverage of the range of technical topics related to mobile 2 0 it brings together the work of 51 pioneering experts from around the world who identify the major challenges in mobile 2 0 applications and provide authoritative insight into many of their own innovations and advances in the field to help you address contemporary challenges the text details a conceptual framework that provides modeling facilities for context aware multi channel applications it compares various platforms for developing mobile services from the developer and user perspectives and explains how to use high level modeling constructs to drive the application development process through automatic code generation proposes an expanded model of mobile application context explores mobile social software as an information and communications technology ict discusses the effect of context on mobile usability through empirical study the book tests a number of hypotheses on the use of software implementation technology and location context in mobile applications it introduces reusable end user customization reuc a technique that allows users to adapt the layout of pages and automatically reapplies those preferences on subsequent visits it also investigates the need for non visual feedback with long system response times particularly when downloading pages to mobile devices

iPhone/iPad 2013-01-29

SharePoint 2007 Developer's Guide to Business Data Catalog 2009-09-08 the data locked in your organization s systems and databases is a precious and sometimes untapped resource the sharepoint business data catalog makes it easy to gather analyze and report on data from multiple sources through sharepoint using standard web parts an efficient management console and a simple programming model you can build sites dashboards and applications that maximize this business asset sharepoint 2007 developer s guide to business data catalog is a practical example rich guide to the features of the bdc and the techniques you need to build solutions for end users the book starts with the basics what the bdc is what you can do with it and how to pull together a bdc solution with the fundamentals in hand it explores the techniques and ideas you need to put bdc into use effectively in your organization purchase of the print book comes with an offer of a free pdf epub and kindle ebook from manning also available is all code from the book knowledge of sharepoint server and wss is required this book is an absolute must have christina wheeler sharepoint consultant summit 7 systems from experts who know the bdc inside and out monty grusendorf senior developer bantrel an excellent guide for working with the bdc darren neimke author of asp net 2 0 parts in action a one stop guide for sharepoint bdc developers prajwal khalal senior software engineer d2hawkeyeservices pvt ltd

Research and Advanced Technology for Digital Libraries 2003-06-30 digital libraries dls are major advances in information technology that frequently fall short of expectations 7 28 covi kling 7 argue that understanding the wider context of technology use is essential to understanding digital library use and its plementation in different social worlds recent health informatics research also gues that social and organisational factors can determine the success or failure of healthcare it developments 8 11 12 heathfield 11 suggests that this is due to the complex autonomous nature of the medical discipline and the specialized clinician or software engineer approach to system development negative reactions to these systems is often due to inappropriate system design and poor implementation h ever there may be other less obvious social and political repercussions of

information system design and deployment symon et al 26 have identified within a hospital scenario how social structures and work practices can be disrupted by technology implementation although these systems often deal with sensitive personal information other system design research has found that apparently innocuous data can be perceived as a threat to social and political stability 1 2 3 to understand the impact of dls within the medical profession an in depth evaluation is required of the introduction and later development of these applications within their specific social and organisational settings however as covi kling 7 have highlighted there are few high level theories that aid designers in understanding the implication of these issues for dl design and implementation

Have the U. S. Supreme Court's 5th Amendment Takings Decisions Changed Land Use Planning in California? 2001-04 proposition 13 reduced the ability of local gov t s to finance public goods and infrastructure through local taxes local gov t s responded by increasing their reliance on fees and exactions the constitutional takings clause may represent yet another limitation on the ability of local gov t s to finance public improvements in addition ca s burgeoning population and scenic and natural resources make it fertile ground for the conflicts associated with growth how should transportation infrastructure and other public services be financed as communities spread outward how should open space habitat and access to recreational resources be preserved and paid for tables

Digital Libraries: International Collaboration and Cross-Fertilization 2004-11-29 the international conference on asian digital libraries icadl is an annual international forum that provides opportunities for librarians researchers and experts to exchange their research results innovative ideas service experiences and state the art developments in the field of digital libraries building on the success of the first six icadl conferences the 7th icadl conference hosted by the shanghai jiao tong university and the shanghai library in shanghai china aimed to further strengthen the academic collaboration and strategic alliance in the asia pacific region in the development of digital libraries the theme of icadl 2004 was digital library international collaboration and cross fertilization with its focus on technology services management and localization the conference began with an opening ceremony and the conference program featured 9 keynote speeches and 5 invited speeches by local and international experts during the 3 day program 40 research paper presentations were given in 3 parallel sessions the conference also included 6 tutorials and an exhibition the conference received 359 submissions comprising 248 full papers and 111 short papers each paper was carefully reviewed by the program committee members finally 44 full papers 15 short papers and 37 poster papers were selected on behalf of the organizing and program committees of icadl 2004 we would like to express our appreciation to all authors and attendees for participating in the conference we also thank the sponsors program committee members supporting organizations and helpers for making the conference a success without their efforts the conference would not have been possible

Quantifying and Predicting the Influence of Execution Platform on Software Component Performance 2014-09 the performance of software components depends on several factors including the execution platform on which the software components run to simplify cross platform performance prediction in relocation and sizing scenarios a novel approach is introduced in this thesis which separates the application performance profile from the platform performance profile the approach is evaluated using transparent instrumentation of java applications and with automated benchmarks for java virtual machines

Digital Libraries: People, Knowledge, and Technology 2003-07-01 the international conference on asian digital libraries icadl is an annual international forum for participants to exchange research results innovative ideas and state of the art developments in digital libraries built upon the successes of the first four icadl conferences the 5th icadl conference in singapore was aimed at further strengthening the position of icadl as a premier digital library conference that draws high quality papers and presentations from all around the world while meeting the needs and interests of digital library communities in the asia pacific region the theme of the conference digital libraries people knowledge technology reflects the shared belief of the organizers that success in the development and implementation of digital libraries lies in the achievement of three key areas the richness and depth of content to meet the needs of the communities they intend to serve the technologies that are employed to build user centered environments through organization interaction and provision of access to that content and the human elements of management policies maintenance and vision necessary to keep pace with

new content new technologies and changing user needs

Qt for Symbian 2010-05-05 build mobile applications for nokia s60 phones using the hot qt gui tool this vital primer written by developers involved in the latest release of qt is a must for anyone wanting to learn this cutting edge programming environment qt is a multi platform c gui toolkit that allows you to develop applications and user interfaces once then deploy them across many desktop and embedded operating systems without rewriting the source code now being applied to the s60 platform nokia s new uniform ui qt promises to save development resources cut costs and get you to market faster this unique guide helps you master this exciting tool with step by step instruction from some of the best developers in the s60 field find easy to access tips techniques examples and much more walks you through installation of the qt developer platform and sdk explains the basic qt environment and how it can save you development time delves into the extension of qt for the s60 including communication and sensors provides plenty of examples to help you quickly grasp concepts help revolutionize the s60 mobile market and stay ahead of the crowd with your own state of the art applications developed with qt and the detailed information in this unique guide

User Studies for Digital Library Development 2012-06-22 this landmark text captures a global cross section of leading voices and provides a clear and coherent overview of the user studies domain and user issues in digital libraries as the information environment becomes increasingly electronic digital libraries have proliferated but the focus has often been on innovations in technology and not the user although user needs have become a popular concept in practice the users are rarely consulted in the development of services research and analysis of users is essential to fine tune the content and approach of digital libraries to the diverging requirements and expectations of incredibly varied communities and to ensure libraries are effective accessible and sustainable in the long term key topics include what is the place of user studies in digital libraries and what are the basic user study methods explaining user centric studies information behaviour and user experience studies exploring user study methods such as surveys questionnaires expert evaluation methods eye tracking deep log analysis personae and ethnographic studies critical issues around user studies such as evaluation of digital libraries digital preservation social media the shift to mobile devices and ethics user studies in specific types of institutions libraries archives museums audiovisual collections and art collections the most popular questions and what to do next readership information professionals involved in supporting developing or designing digital library services researchers wanting to address the user dimension in their work and students on lis and computer science courses who want to understand the importance of the user in information services

Cyberedge Journal 1994 this book constitutes the refereed proceedings of the 8th international conference on ubiquitous intelligence and computing uic 2010 held in banff canada september 2011 the 44 papers presented together with two keynote speeches were carefully reviewed and selected from numerous submissions the papers address all current issues in smart systems and services smart objects and environments cloud and services computing security privacy and trustworthy p2p wsn and ad hoc networks and ubiquitous intelligent algorithms and applications

Ubiquitous Intelligence and Computing 2011-08-23 get up and running with python 3.9 through concise tutorials and practical projects in this fully updated third edition purchase of the print or kindle book includes a free ebook in pdf format key features extensively revised with richer examples python 3.9 syntax and new chapters on apis and packaging and distributing python codediscover how to think like a python programmer learn the fundamentals of python through real world projects in api development gui programming and data science book description learn python programming third edition is both a theoretical and practical introduction to python an extremely flexible and powerful programming language that can be applied to many disciplines this book will make learning python easy and give you a thorough understanding of the language you'll learn how to write programs build modern apis and work with data by using renowned python data science libraries this revised edition covers the latest updates on api management packaging applications and testing there is also broader coverage of context managers and an updated data science chapter the book empowers you to take ownership of writing your software and become independent in fetching the resources you need you will have a clear idea of where to go and how to build on what you

have learned from the book through examples the book explores a wide range of applications and concludes by building real world python projects based on the concepts you have learned what you will learn python up and running on windows mac and linux write elegant reusable and efficient code in any situation avoid common pitfalls like duplication complicated design and over engineering understand when to use the functional or object oriented approach to programming build a simple api with fastapi and program gui applications with tkinter get an initial overview of more complex topics such as data persistence and cryptography fetch clean and manipulate data making efficient use of python's built in data structures who this book is for this book is for everyone who wants to learn python from scratch as well as experienced programmers looking for a reference book prior knowledge of basic programming concepts will help you follow along but it's not a prerequisite

Learn Python Programming 2021-10-29 the three volume set Incs 9746 9747 and 9748 constitutes the proceedings of the 5th international conference on design user experience and usability duxu 2016 held as part of the 18th international conference on human computer interaction hci 2016 in toronto canada in july 2016 jointly with 13 other thematically similar conferences the total of 1287 papers presented at the hci 2016 conferences were carefully reviewed and selected from 4354 submissions these papers address the latest research and development efforts and highlight the human aspects of design and use of computing systems the papers accepted for presentation thoroughly cover the entire field of human computer interaction addressing major advances in knowledge and effective use of computers in a variety of application areas the total of 157 contributions included in the duxu proceedings were carefully reviewed and selected for inclusion in this three volume set the 41 papers included in this volume are organized in topical sections on mobile duxu duxu in information design and visualization duxu in virtual and augmented reality duxu for smart objects and environments *Design, User Experience, and Usability: Technological Contexts* 2016-06-21 in this book experts from symbian nokia and sun microsystems expose the power of java me on symbian os the book introduces programming with java me on symbian os and also reveals what is found under the hood it is logically divided into four main sections introduction to java me and programming fundamentals java me on symbian os core and advanced chapters drill down into msa doja and midp game development under the hood of the java me platform the book also includes two appendixes on snap mobile technology and widsets with over ten years experience in java technologies and over four years experience at symbian the lead author roy ben hayun now works for sun microsystems as a systems architect in the engineering services group which leads the development marketing and productizing of java me cldc and cdc on different platforms

Java ME on Symbian OS 2009-02-11 a comprehensive guide to python programming for web development using the most popular python web framework django key features learn the fundamentals of programming with python and building web apps build web applications from scratch with django create real world restful web services with the latest django framework book description if you want to develop complete python web apps with django this learning path is for you it will walk you through python programming techniques and guide you in implementing them when creating 4 professional django projects teaching you how to solve common problems and develop restful web services with django and python you will learn how to build a blog application a social image bookmarking website an online shop and an e learning platform learn development with python will get you started with python programming techniques show you how to enhance your applications with ajax create restful apis and set up a production environment for your django projects last but not least you'll learn the best practices for creating real world applications by the end of this learning path you will have a full understanding of how django works and how to use it to build web applications from scratch this learning path includes content from the following packt products learn python programming by fabrizio romanodjango restful services by gastón c hillardjango design patterns and best practices by arun ravindran what you will learn explore the fundamentals of python programming with interactive projects grasp essential coding concepts along with the basics of data structures and control flow develop restful apis from scratch with django and the django rest framework create automated tests for restful web services debug test and profile restful web services with django and the django rest framework use django with other technologies such as redis and celery who this book is for if you have little experience in coding or python and want to learn how to build full fledged web apps this learning path is for you no prior experience with restful web services python or django is required but basic python programming experience is

needed to understand the concepts covered

Learn Web Development with Python 2018-12-21 software reuse depicts a great vision for the software industry it has been widely viewed as a promising way to improve both the productivity and quality of software development however despite of the successes we have achieved there are still many issues that have limited the promotion of software reuse in the real world therefore software reuse has remained an important hotspot of research icrsr is the premier international conference in the field of software reuse it has been an important venue for presenting advances and improvements within the software reuse domain and a powerful driving force in promoting the interaction between researchers and practitioners the theme of icrsr 10 was high confidence software reuse in large systems a high confidence system is one that behaves in a well understood and predictable fashion today s trends towards widespread use of commercial off the shelf cots technology increased integration continuous evolution and larger scale are yielding more complex software systems so the problem of how to build high confidence complex systems and how to reuse software with a high level of confidence has become a new attractive topic for research furthermore high level software asset reuse has been a goal for the last 20 30 years and it can still be considered an unsolved question components based development mda mde mdd extreme programming and other techniques or methods are promising approaches to software reuse that still need more research these proceedings report on the current state of the art in software reuse

High Confidence Software Reuse in Large Systems 2008-07-29 this is a quick assessment book quiz book it covers questions on all the major topics of c programming the topical coverage includes data types operators expressions control structures pointers arrays structures unions enumerated types functions dynamic storage management i o and library functions over 1 100 short questions with answers and programs question types consist of a true false b sentence completion c program segment analysis and c program development questions have a wide range of difficulty levels questions are designed to test a thorough understanding of various aspects of c questions and programs can help in internship job interview preparation

C Programming Quiz Book 2021-06-22 this book constitutes the refereed proceedings of 6 international workshops held in conjunction with the 4th international conference on business process management bpm 2006 in vienna austria in september 2006 the 40 revised full papers presented were carefully reviewed and selected from a total of 94 overall submissions to six international workshops

Business Process Management Workshops 2006-09-21 a message from the taic part 2010 general chair taic part is a unique event that strives to combine aspects of a conference a workshop and a retreat its purpose is to bring together industrialists and academics in an environment that promotes fundamental collaboration on problems in software testing among the wide range of topics in computer science and software engineering software testing is an ideal candidate for academic and industrial collaboration because advances in research can have such wide ranging and far reaching implications for industry conversely the advances in computing and communications technology and the growth of the associated software engineering activity are producing new research challenges at an increasing rate the problems that arise in software testing are related to the problems that arise in many other areas of computing as such testing research combines a wide range of elements encompassing the theoretical work of program analysis and formal methods and the associated representations such as finite state machines and dependence graphs the inherent complexity of software testing has led to the involvement of heuristic methods software testing is also a human activity and has thus seen the involvement of psychology sociology and even philosophy this astonishing breadth and depth have made the problems of software testing appealing to academics for several decades

Testing: Academic and Industrial Conference - Practice and Research Techniques 2010-08-30 electrical trade principles is a theoretical text that addresses the three key qualifications in the ue11 electrotechnology training package certificate ii in electrotechnology career start certificate iii in electrotechnology electrician and certificate iv in electrotechnology systems electrician the text helps students progress through the course and satisfactorily complete the capstone assessment making them eligible to apply for an electrician s licence premium online teaching and learning tools are available on the mindtap platform learn more about the online tools cengage.com/au/learning/solutions

Electrical Trade Principles 5th Edition 2019-02-01 this book addresses various aspects of building secure e government architectures and services it presents views of experts from academia policy and the industry to conclude that secure e government web services can be deployed in an application centric interoperable way it addresses the narrow yet promising area of web services and sheds new light on this innovative area of applications provided by publisher

Secure E-Government Web Services 2006-11-30 the complexity of modern computer networks and systems combined with the extremely dynamic environments in which they operate is beginning to outpace our ability to manage them taking yet another page from the biomimetics playbook the autonomic computing paradigm mimics the human autonomic nervous system to free system developers and administrators from performing and overseeing low level tasks surveying the current path toward this paradigm autonomic computing concepts infrastructure and applications offers a comprehensive overview of state of the art research and implementations in this emerging area this book begins by introducing the concepts and requirements of autonomic computing and exploring the architectures required to implement such a system the focus then shifts to the approaches and infrastructures including control based and recipe based concepts followed by enabling systems technologies and services proposed for achieving a set of self properties including self configuration self healing self optimization and self protection in the final section examples of real world implementations reflect the potential of emerging autonomic systems such as dynamic server allocation and runtime reconfiguration and repair collecting cutting edge work and perspectives from leading experts autonomic computing concepts infrastructure and applications reveals the progress made and outlines the future challenges still facing this exciting and dynamic field

Autonomic Computing 2018-10-03 this book constitutes the refereed proceedings of the 5th international conference on trust and trustworthy computing trust 2012 held in vienna austria in june 2012 the 19 revised full papers presented were carefully reviewed and selected from 48 submissions the papers are organized in two tracks a technical track with topics ranging from trusted computing and mobile devices to applied cryptography and physically unclonable functions and a socio economic track focusing on the emerging field of usable security

Trust and Trustworthy Computing 2012-06-09 learn to code like a professional with python an open source versatile and powerful programming language about this book learn the fundamentals of programming with python one of the best languages ever created develop a strong set of programming skills that you will be able to express in any situation on every platform thanks to python s portability create outstanding applications of all kind from websites to scripting and from guis to data science who this book is for python is the most popular introductory teaching language in u s top computer science universities so if you are new to software development or maybe you have little experience and would like to start off on the right foot then this language and this book are what you need its amazing design and portability will help you become productive regardless of the environment you choose to work with what you will learn get python up and running on windows mac and linux in no time grasp the fundamental concepts of coding along with the basics of data structures and control flow write elegant reusable and efficient code in any situation understand when to use the functional or the object oriented programming approach create bulletproof reliable software by writing tests to support your code explore examples of guis scripting data science and web applications learn to be independent capable of fetching any resource you need as well as dig deeper in detail learning python has a dynamic and varied nature it reads easily and lays a good foundation for those who are interested in digging deeper it has a practical and example oriented approach through which both the introductory and the advanced topics are explained starting with the fundamentals of programming and python it ends by exploring very different topics like guis web apps and data science the book takes you all the way to creating a fully fledged application the book begins by exploring the essentials of programming data structures and teaches you how to manipulate them it then moves on to controlling the flow of a program and writing reusable and error proof code you will then explore different programming paradigms that will allow you to find the best approach to any situation and also learn how to perform performance optimization as well as effective debugging throughout the book steers you through the various types of applications and it concludes with a complete mini website built upon all the concepts that you learned style and approach this book is an easy to follow guide that will take you from a novice to the proficient level at a comfortable pace using a lot of simple but effective examples each topic is explained thoroughly and

pointers are left for the more inquisitive readers to dig deeper and expand their knowledge

Learning Python 2015-12-24 this book constitutes the thoroughly refereed joint post proceedings of the 10th conference of the spanish association for artificial intelligence caepia 2003 and the 5th conference on technology transfer ttia 2003 held in san sebastin spain in november 2003 the 66 revised full papers presented together with one invited paper were carefully selected during two rounds of reviewing and improvement from an initial total of 214 submissions the papers span the entire spectrum of artificial intelligence and advanced applications in various fields

Current Topics in Artificial Intelligence 2004-06-16 this open access book constitutes the refereed proceedings of the 5th asian supercomputing conference scfa 2019 held in singapore in march 2019 the 6 full papers presented in this book were carefully reviewed and selected from 33 submissions they cover a range of topics including memory fault handling linear algebra image processing heterogeneous computing resource usage prediction and data caching

Supercomputing Frontiers 2019-06-07 this volume contains contributions from participants in the 2007 international multiconference of engineers and computer scientists it covers a variety of subjects in the frontiers of intelligent systems and computer engineering and their industrial applications the book reflects the tremendous advances in communication systems and electrical engineering the book provides an excellent reference work for researchers and graduate students working in the field

Advances in Communication Systems and Electrical Engineering 2008-02-02 from the foreword this book lays out much of what we've learned at at t about sdn and nfv some of the smartest network experts in the industry have drawn a map to help you navigate this journey their goal isn't to predict the future but to help you design and build a network that will be ready for whatever that future holds because if there's one thing the last decade has taught us it's that network demand will always exceed expectations this book will help you get ready randall stephenson chairman ceo and president of at t software is changing the world and networks too in this in depth book at t's top networking experts discuss how they're moving software defined networking from concept to practice and why it's a business imperative to do this rapidly urs hölzle svp cloud infrastructure google telecom operators face a continuous challenge for more agility to serve their customers with a better customer experience and a lower cost this book is a very inspiring and vivid testimony of the huge transformation this means not only for the networks but for the entire companies and how at t is leading it it provides a lot of very deep insights about the technical challenges telecom engineers are facing today beyond at t i'm sure this book will be extremely helpful to the whole industry alain maloberti group chief network officer orange labs networks this new book should be read by any organization faced with a future driven by a shift to software it is a holistic view of how at t has transformed its core infrastructure from hardware based to largely software based to lower costs and speed innovation to do so at t had to redefine their technology supply chain retrain their workforce and move toward open source user driven innovation all while managing one of the biggest networks in the world it is an amazing feat that will put at t in a leading position for years to come jim zemlin executive director the linux foundation this book is based on the lessons learned from at t's software transformation journey starting in 2012 when rampant traffic growth necessitated a change in network architecture and design using new technologies such as nfv sdn cloud and big data at t's engineers outlined and implemented a radical network transformation program that dramatically reduced capital and operating expenditures this book describes the transformation in substantial detail the subject matter is of great interest to telecom professionals worldwide as well as academic researchers looking to apply the latest techniques in computer science to solving telecom's big problems around scalability resilience and survivability

Building the Network of the Future 2017-06-26 this book constitutes thoroughly refereed post conference proceedings of the workshops of the 19th international conference on parallel computing euro par 2013 held in aachen germany in august 2013 the 99 papers presented were carefully reviewed and selected from 145 submissions the papers include seven workshops that have been co located with euro par in the previous years big data cloud second workshop on big data management in clouds hetero par 11th workshop on algorithms models and tools for parallel computing on heterogeneous platforms hibb fourth workshop on high performance bioinformatics and biomedicine omhi second workshop on on chip memory hierarchies and interconnects proper sixth workshop on productivity and performance resilience sixth workshop on resiliency in high

performance computing with clusters clouds and grids uchpc sixth workshop on un conventional high performance computing as well as six newcomers dihc first workshop on dependability and interoperability in heterogeneous clouds fed ici first workshop on federative and interoperable cloud infrastructures lsdve first workshop on large scale distributed virtual environments on clouds and p2p mhpc workshop on middleware for hpc and big data systems padabs first workshop on parallel and distributed agent based simulations rome first workshop on runtime and operating systems for the many core era all these workshops focus on promotion and advancement of all aspects of parallel and distributed computing

Euro-Par 2013: Parallel Processing Workshops 2014-04-10 digital networking will make our global cultural heritage accessible to a widespread audience to reach this audience it is essential to create and employ terminology that brings consistency to the language used in information retrieval contexts introduction to vocabularies highlights the crucial role that controlled vocabularies play in the description cataloging or documentation of cultural heritage information the book stresses the importance of standards and the role of authority work in creating and managing vocabularies that would ensure integrated access the book concludes with descriptions of three vocabulary databases developed by the getty information institute the introduction to series acquaints professionals and students with the complex issues and technologies in the production management and dissemination of cultural heritage information resources

Introduction to Vocabularies 1999-02-11 this book constitutes the thoroughly refereed post proceedings of the 6th international workshop on technologies for e services held in september 2005 the nine revised full papers presented together with one keynote article were carefully reviewed and selected from forty submissions for inclusion in the book their common purpose is to identify the technical issues models and infrastructures that enable enterprises to provide e services to other businesses and individual customers

National Central Library Newsletter 2005 harness the power of python objects and data structures to implement algorithms for analyzing your data and efficiently extracting information key featuresturn your designs into working software by learning the python syntaxwrite robust code with a solid understanding of python data structuresunderstand when to use the functional or the oop approachbook description this learning path helps you get comfortable with the world of python it starts with a thorough and practical introduction to python you ll quickly start writing programs building websites and working with data by harnessing python s renowned data science libraries with the power of linked lists binary searches and sorting algorithms you ll easily create complex data structures such as graphs stacks and queues after understanding cooperative inheritance you ll expertly raise handle and manipulate exceptions you will effortlessly integrate the object oriented and not so object oriented aspects of python and create maintainable applications using higher level design patterns once you ve covered core topics you ll understand the joy of unit testing and just how easy it is to create unit tests by the end of this learning path you will have built components that are easy to understand debug and can be used across different applications this learning path includes content from the following packt products learn python programming second edition by fabrizio romanopython data structures and algorithms by benjamin bakapython 3 object oriented programming by dusty phillipswhat you will learnuse data structures and control flow to write codeuse functions to bundle together a sequence of instructionsimplement objects in python by creating classes and defining methodsdesign public interfaces using abstraction encapsulation and information hidingraise define and manipulate exceptions using special error objectscreate bulletproof and reliable software by writing unit testslearn the common programming patterns and algorithms used in pythonwho this book is for if you are relatively new to coding and want to write scripts or programs to accomplish tasks using python or if you are an object oriented programmer for other languages and seeking a leg up in the world of python then this learning path is for you though not essential it will help you to have basic knowledge of programming and oop

Technologies for E-Services 2006-02-03 this book constitutes the thoroughly refereed post conference proceedings of the 7th international icst conference on mobile multimedia communications mobimedia 2011 held in cagliari italy in september 2011 the 26 revised full papers presented were carefully selected from numerous submissions and focus

topics such as quality of experience dynamic spectrum access wireless networks in the tv white spaces media streaming mobile visual search image processing and transmission and mobile applications

Getting Started with Python 2019-02-27 tensorflow tensorflow2 0 tensorflow

Resources in Education 1989 this book places spatial data within the broader domain of information technology it while providing a comprehensive and coherent explanation of the guiding principles methods implementation and operational management of spatial databases within the workplace the text explains the key concepts issues and processes of spatial data implementation and provides a holistic management perspective

Mobile Multimedia Communications 2012-04-29 the recent re emergence of serious games as a branch of video games and as a promising frontier of education has introduced the concept of games designed for a serious purpose other than pure entertainment to date the major applications of serious games include education and training engineering medicine and healthcare military applications city planning production crisis response to name just a few if utilised alongside or combined with conventional training and educational approaches serious games could provide a more powerful means of knowledge transfer in almost every application domain serious games and edutainment applications offers an insightful introduction to the development and applications of games technologies in educational settings it includes cutting edge academic research and industry updates that will inform readers of current and future advances in the area the book is suitable for both researchers and educators who are interested in using games for educational purposes as well as game professionals requiring a thorough understanding of issues involved in the application of video games technology into educational settings it is also applicable to programmers game artists and management contemplating or involved in the development of serious games for educational or training purposes

TensorFlow 2020-04-01

Spatial Database Systems 2007-05-23

Serious Games and Edutainment Applications 2011-12-09

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