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Medieval Women on Film Woke Gaming Video Hound's Golden Movie Retriever, 1991 Depictions of Home in African American Literature The Oxford Handbook of Canadian Cinema Burn It Down! ›Assassin's Creed‹ in the Classroom The Angel and the Assassin How to Read (and Write About) Poetry – Second Edition The Hollywood who Done it On Video Games Video Hounds Golden Movie Retriever 1993 Sports Justice VideoHound's Golden Movie Retriever 1999 The Game Narrative Toolbox Gatsby Returns Authenticity in the Music of Video Games Videohound's Golden Movie Retriever, 1995 The Great Surrealists Cocaine Fiends and Reefer Madness Science and Religion in Western Literature Protector of Children The Routledge Research Companion to Digital Medieval Literature Indie, Inc. Gamification in the RhetComp Curriculum Beyond the World's End Neverending Stories The Duchess of Malfi War Games Making War on the World Fallen Stars Video Hounds Golden Movie Retrievee The Borgias Family Harness Horse Halliwell's Who's who in the Movies Tenacious Immigrants against the State The Republic of Violence Warrior Women Young Adult Nonfiction

Medieval Women on Film

2020-04-02

in this first ever book length treatment 11 scholars with a variety of backgrounds in medieval studies film studies and medievalism discuss how historical and fictional medieval women have been portrayed on film and their connections to the feminist movements of the 20th and 21st centuries from detailed studies of the portrayal of female desire and sexuality to explorations of how and when these women gain agency these essays look at the different ways these women reinforce defy and complicate traditional gender roles individual essays discuss the complex and sometimes conflicting cinematic treatments of guinevere morgan le fay isolde maid marian lady godiva heloise eleanor of aquitaine and joan of arc additional essays discuss the women in fritz lang s the nibelungen liv ullmann s kristin lavransdatter and bertrand Tavernier s la passion beatrice

Woke Gaming

2018-11-04

from gamergate to the 2016 election to the daily experiences of marginalized perspectives gaming is entangled with mainstream cultures of systematic exploitation and oppression whether visible in the persistent color line that shapes the production dissemination and legitimization of dominant stereotypes within the industry itself or in the dehumanizing representations often found within game spaces many video games perpetuate injustice and mirror the inequities and violence that permeate society as a whole drawing from groundbreaking research on counter and oppositional gaming and from popular games such as world of warcraft and tomb raider woke gaming examines resistance to problematic spaces of violence discrimination and microaggressions in gaming culture the contributors of these essays seek to identify strategies to detox gaming culture and orient players and gamers toward progressive ends from anna anthropy s keep me occupied to momo pixel s hair nah video games can reveal the power and potential for marginalized communities to resist and otherwise challenge dehumanizing representations inside and outside of game spaces in a moment of metoo blacklivesmatter and efforts to transform current political realities woke gaming illustrates the power and potential of video games to foster change and become a catalyst for social justice

Video Hound's Golden Movie Retriever, 1991

1991

in depictions of home in african american literature trudier harris analyzes fictional homespaces in african american literature from those set in the time of slavery to modern urban configurations of the homespace she argues that african american writers often inadvertently create and follow a tradition of portraying dysfunctional and physically or emotionally violent homespaces harris explores the roles race and religion play in the creation of homespaces and how geography space and character all influence these spaces although many characters in african american literature crave safe happy homespaces and frequently carry such images with them through their mental or physical migrations few

characters experience the formation of healthy homespaces by the end of their journeys harris studies the historical cultural and literary portrayals of the home in works from well known authors such as richard wright james baldwin toni morrison and august wilson as well as lesser studied authors such as daniel black a j verdelle margaret walker and dorothy west

Depictions of Home in African American Literature

2021-12-06

the chapters in the oxford handbook of canadian cinema present a rich diverse overview of canadian cinema responding to the latest developments in canadian film studies this volume takes into account the variety of artistic voices media technologies and places which have marked cinema in canada throughout its history drawing on a range of established and emerging scholars from a range of disciplines this volume will be useful to teachers scholars and to a general readership interested in cinema in canada moving beyond the director focused approach of much previous scholarship this book is concerned with communities institutions and audiences for canadian cinema at both national and international levels the choice of subjects covered ranges from popular genre cinema to the most experimental of artistic interventions canadian cinema is seen in its interaction with other forms of art making and media production in canada and at the international level particular attention has been paid to the work of indigenous filmmakers members of diasporic communities and feminist and lgbtq artists the result is a book attentive to the complex social and institutional contexts in which canadian cinema is made and consumed

The Oxford Handbook of Canadian Cinema

2019-03-20

in this landmark collection spanning three centuries and four waves of feminist activism and writing burn it down is a testament to what is possible when women are driven to the edge the manifesto raging and wanting quarreling and provoking has always played a central role in feminism and it s the angry brash feminism we need now collecting over 75 manifestos from around the world burn it down is a rallying cry and a call to action among this confrontational sisterhood you ll find dyke manifesto by the lesbian avengers the ax tampax poem feministo by the bloodsisters project the manifesto of apocalyptic witchcraft by peter grey simone de beauvoir s pro abortion manifesto of the 343 double jeopardy to be black and female by frances m beal the futurist manifesto of lust by valentine de saint point zapatista women s revolutionary laws riot grrrl manifesto by bikini kill anarchy and the sex question by emma goldman breanne fahs argues that we need manifestos in all their urgent rawness their insistence that we have to act now that we must face this that the bleeding edge of rage and defiance ignites new and revolutionary possibilities is where new ideas are born

Burn It Down!

2020-03-24

the open world role playing assassin s creed video game series is one of the most successful series of all time praised for its in depth use of historical characters and events compelling graphics and addictive gameplay assassin s creed games offer up the possibility of exploring history mythology and heritage immersively graphically and imaginatively this collection of essays by architects archaeologists and historians explores the learning opportunities of playing modifying and extending the games in the classroom on location in the architectural studio and in a museum

>Assassin's Creed< in the Classroom

2023-12-18

a thrilling story of scientific detective work and medical potential that illuminates the newly understood role of microglia an elusive type of brain cell that is vitally relevant to our everyday lives the rarest of books a combination of page turning discovery and remarkably readable science journalism mark hyman md 1 new york times bestselling author of food what the heck should i eat named one of the best books of the year by wired until recently microglia were thought to be helpful but rather boring housekeeper cells in the brain but a recent groundbreaking discovery has revealed that they connect our physical and mental health in surprising ways when triggered and anything that stirs up the immune system in the body can activate microglia including chronic stressors trauma and viral infections they can contribute to memory problems anxiety depression and alzheimer s under the right circumstances however microglia can be coaxed back into being angelic healers able to make brain repairs in ways that help alleviate symptoms and hold the promise to one day prevent disease with the compassion born of her own experience award winning journalist donna jackson nakazawa illuminates this newly understood science following practitioners and patients on the front lines of treatments that help to reboot microglia in at least one case she witnesses a stunning recovery and in others significant relief from pressing symptoms offering new hope to the tens of millions who suffer from mental cognitive and physical health issues hailed as a riveting stunning and visionary the angel and the assassin offers us a radically reconceived picture of human health and promises to change everything we thought we knew about how to heal ourselves

The Angel and the Assassin

2020-01-21

how to read and write about poetry invites students and others curious about poetry to join the critical conversation about a genre many find a little mystifying even intimidating in an accessible engaging manner this book introduces the productive questions reading strategies literary terms and secondary research tips that will empower readers to participate in literary analysis holbrook explicates a number of poems initiating readers into critical discourse while highlighting key poetic terms the explications are followed by selections of related works so the book thus offers what amounts to a brief anthology ideal for a poetry unit or introductory class on poetry and poetics a chapter on meter illuminates the rhythmic dimension of poetry and guides readers through methods of scansion the second edition is updated throughout and includes a fresh selection of poems and the latest mla citation guidance

2023-09-19

4/15

jsce question and
answer for 2014

How to Read (and Write About) Poetry – Second Edition

2021-10-08

today over half of all american households own a dedicated game console and gaming industry profits trump those of the film industry worldwide in this book soraya murray moves past the technical discussions of games and offers a fresh and incisive look at their cultural dimensions she critically explores blockbusters likethe last of us metal gear solid spec ops the line tomb raider and assassin s creed to show how they are deeply entangled with american ideological positions and contemporary political cultural and economic conflicts as quintessential forms of visual material in the twenty first century mainstream games both mirror and spur larger societal fears hopes and dreams and even address complex struggles for recognition this book examines both their elaborately constructed characters and densely layered worlds whose social and environmental landscapes reflect ideas about gender race globalisation and urban life in this emerging field of study murray provides novel theoretical approaches to discussing games and playable media as culture demonstrating that games are at the frontline of power relations she reimagine how we see them and more importantly how we understand them

The Hollywood who Done it

1990

the people have spoken and it s thumbs up for video hound with 21 000 videos reviewed and rated this is the best darn video movie guide there is the niagara gizette used as the database of choice for blockbuster video s new movie guide

On Video Games

2017-10-30

an accessible guide to sports law highlighting landmark cases and personalities

Video Hounds Golden Movie Retriever 1993

1992-09

this comprehensive guide contains the most extensive listing of movies available on video with 1 000 new movies added categories and more plus a multitude of cross referencing within its 13 primary indexes

Sports Justice

2010-10-12

learn how to create compelling game storylines four experienced narrative designers from different genres of game development have banded together to create this all inclusive guide on what it s like to work as a writer and narrative designer in the videogame industry from concept to final testing the game narrative toolbox walks readers

2023-09-19

5/15

jsce question and
answer for 2014

through what role a narrative designer plays on a development team and what the requirements are at every stage of development drawing on real experiences authors tobias heussner toiya finley ann lemay and jennifer hepler provide invaluable advice for writing compelling player centered stories and effective dialogue trees in order to help readers make the switch from prose or screen writing to interactive accompanying every chapter are exercises that allow the reader to develop their own documentation outlines and game dialogue samples for use in applying for industry jobs or developing independent projects this first installment of focal press s game design workshops series is a must have for individuals looking to create captivating storylines for games

VideoHound's Golden Movie Retriever 1999

1999

the pain burned in his gut like white fire and the blood just wouldn't stop flowing in the back of his mind detective jaworski had always feared this day the day he was too slow the day he got shot i didn't want to die like this he thought and the fact that i'm wearing a tutu just adds insult to injury david van wert's book gatsby returns is best described as stack of papers bound into a sheaf it measures roughly eight and a half by five and a half inches on the cover surface the interior pages contain many different stories it is a handy book to keep in the bathroom and not just because many of the stories are short enough to be read during the average crap session this book can be useful for smacking any spiders that may have crawled into your tub for example it has been said that given an infinite number of monkeys with an infinite number of typewriters one could eventually produce the complete works of william shakespeare our budget however only allowed us one rented monkey with a crayon and a paper sack so this was the best we could do our apologies but we had to have the monkey back by noon or we'd have lost our deposit surely you understand

The Game Narrative Toolbox

2015-06-05

from historical games to hyperrealism to retro gaming authenticity in the music of video games explores the shifting understanding of authenticity among players what do gamers believe authenticity to be how are their expectations structured by the soundtrack and how do their actions impact the overall interaction of sound with narrative ranging from harmonic analysis to more multimedia approaches the book links musical analysis to the practical experience of gamers

Gatsby Returns

2001-03

the media is mad about the hound and his mad insightful movie reviews this 1995 collection lists more than 23 000 movies on video 1 000 new to this edition full videographies for 26 000 stars over 4 000 music videos contact information for 400 distributors and includes videographies of 5 000 screenwriters and composers

Authenticity in the Music of Video Games

2022-11-01

surrealism was a cultural movement started in france in the 1920s which is best known for producing stunning visual artwork and inspirational writings among other artistic achievements through well researched main text readers will learn about the lives of influential surrealists such as salvador dali rene magritte max ernst joan miro and others who contributed to this essential period of art history in addition informative sidebars annotated quotes from artists historians and other experts and bold examples of renowned surrealist artwork provide extra insight into this captivating topic which will stimulate the minds of young artists and art lovers

Videhound's Golden Movie Retriever, 1995

1995

from the very beginning filmmakers have struggled to free themselves from censorship and manipulation by special interest groups and this struggle is clearly evident in the history of drug films cocaine fiends and reefer madness is an exhaustive exploration of the history of the depiction of psychoactive drugs in motion pictures from thomas edison s opium smoker 1894 to cocaine cowboys 1978 included are over 400 silent and 1 000 sound films as well as nearly 500 drug abuse films 85 experimental films and 135 television programs more than 150 stills most never before published and many extremely rare illustrate the text arranged chronologically as well as by drug type and often by country this book shows that far from being a recent phenomenon drug films were made in nearly every country and period that produced a significant body of films visit edison s first film studio reflect on the filmic consequences of cocteau s opium addiction with kenneth anger s early experiences with magic mushrooms see charles laughton smuggling cocaine inside a statute of the buddha and watch douglas fairbanks sr consuming vast quantities of opium and cocaine in a world war i sherlock holmes parody

The Great Surrealists

2018-12-15

this book explores ways in which western literature has engaged with themes found within the field of science and religion both historically and in the present day it focuses on works of the imagination as important locations at which human arguments hopes and fears may be played out the chapters examine a variety of instances where scientific and religious ideas are engaged by novelists poets and dramatists casting new light upon those ideas and suggesting constructive ways in which science and religion may interact the contributors cover a rich variety of authors including mary shelley aldous huxley r s thomas philip pullman and margaret atwood together they form a fascinating set of reflections on some of the significant issues encountered within the discourse of science and religion indicating ways in which the insights of creative artists can make a valuable and important contribution to that discourse

Cocaine Fiends and Reefer Madness

2015-04-28

the covert alliance of selective termination is a secret society dedicated to silencing the most dangerous criminals in the country for decades this clandestine band of shadow assassins have slain thousands of suspect drug lords terrorists serial killers and everyone in between they see themselves as a noble and necessary evil keeping the united states safe by their theory of natural justice but what if one of their best succumbs to a different kind of fight one for his own mind vincent putnam has slain his share of demons but also battles his share within his mind having been diagnosed with schizophrenia he suffers from visions and hallucinations that medication can't fix while a recurring dream names him the protector of children putnam still must carry out the most secretive and personal mission of his life testing the boundaries of his own sanity he sets out to uncover the murderer of his beloved mentor until he meets a young child that changes his life forever

Science and Religion in Western Literature

2022-08-16

working across literature history theory and practice this volume offers insight into the specific digital tools and interfaces as well as the modalities theories and forms central to some of the most exciting new research and critical scholarly and artistic production in medieval and pre modern studies addressing more general themes and topics such as digitization media studies digital humanities and big data the new essays in this companion also focus on more than twenty five keywords such as access code virtual interactivity and network a useful website hosts examples links and materials relevant to the book

Protector of Children

2015-05-16

indie inc surveys miramax's evolution from independent producer distributor to studio subsidiary chronicling how one company transformed not just the independent film world but the film and media industries more broadly miramax's activities had an impact on everything from film festival practices to marketing strategies talent development to awards campaigning case studies of key films including the piano kids scream the english patient and life is beautiful reveal how miramax went beyond influencing hollywood business practices and motion picture aesthetics to shaping popular and critical discourses about cinema during the 1990s and looks at the range of miramax released genre films foreign language films and english language imports released over the course of the decade

The Routledge Research Companion to Digital Medieval Literature

2017-11-22

gamification is an up and coming popular trend in all levels and types of education including public and private schools higher education the military the private sector and elsewhere gamification introduces aspects of game design like teamwork competition rewards and prizes storytelling and more into lesson plan units in many cases actual games whether it be scrabble hangman candy crush dungeons dragons and many others are adapted into educational tools this chapter collection will specifically look at the use of gamification techniques in freshmen writing courses and related composition writing and rhetoric classes each chapter will provide sample gamified lessons supported by relevant scholarship in both gamification theory and writing studies

Indie, Inc.

2012-05-15

in beyond the world s end t j demos explores cultural practices that provide radical propositions for living in a world beset by environmental and political crises rethinking relationships between aesthetics and an expanded political ecology that foregrounds just futurity demos examines how contemporary artists are diversely addressing urgent themes including john akomfrah s cinematic entanglements of racial capitalism with current environmental threats the visual politics of climate refugees in work by forensic architecture and teddy cruz and fonna forman and moving images of afrofuturist climate justice in projects by arthur jafa and martine syms demos considers video and mixed media art that responds to resource extraction in works by angela melitopoulos allora calzadilla and ursula biemann as well as the multispecies ecologies of terike haapoja and public studio throughout demos contends that contemporary intersections of aesthetics and politics as exemplified in the standing rock nodapl campaign and the zad s autonomous zone in france are creating the imaginaries that will be crucial to building a socially just and flourishing future

Gamification in the RhetComp Curriculum

2023-01-17

digital fiction has long been perceived as an experimental niche of electronic literature yet born digital narratives thrive in mainstream culture as communities of practice create and share digital fiction filling in the gaps between the media they are given and the stories they seek neverending stories explores the influences of literature and computing on digital fiction and how the practices and cultures of each have impacted who makes and plays digital fiction popular creativity emerges from subordinated groups often excluded from producing cultural resources accepting the materials of capitalism and inverting them for their own carnivalesque uses popular digital fiction goes by many different names webnovels adventure games visual novels twitter fiction webcomics twine games walking sims alternate reality games virtual reality films interactive movies enhanced books transmedia universes and many more the book establishes digital fiction in a foundation of innovation tracing its emergence in various guises around the world it examines infocom whose commercial success with interactive fiction crumbled in no small part because of its failure to consider women as creators or consumers it takes note of the brief flourish of commercial book apps and literary games it connects practices of cognitive and

2023-09-19

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conceptual interactivity and textual multiplicity dating to the origins of the print novel to the feminine it pushes into the technological future of narrative in immersive and mixed realities it posits the transmedia franchises and the practices of fanfiction as examples of digital fiction that will continue indefinitely regardless of academic notice or approval

Beyond the World's End

2020-08-03

the duchess of malfi is a macabre tragic play which is often performed and studied at a leveland university this arden edition brings all the scholarship and comprehensive analysis associated with the series and offers readers a deeper understanding of the play than competing editions

Neverending Stories

2022-12-29

many of today's most commercially successful videogames from call of duty to company of heroes are war-themed titles that play out in what are framed as authentic real-world settings inspired by recent news headlines or drawn from history while such games are marketed as authentic representations of war they often provide a selective form of realism that eschews problematic yet salient aspects of war in addition changes in the way western states wage and frame actual wars makes contemporary conflicts increasingly resemble videogames when perceived from the vantage point of western audiences this interdisciplinary volume brings together scholars from games studies media and cultural studies politics and international relations and related fields to examine the complex relationships between military-themed videogames and real-world conflict and to consider how videogames might deal with history memory and conflict in alternative ways it asks what is the role of videogames in the formation and negotiation of cultural memory of past wars how do game narratives and designs position the gaming subject in relation to history war and militarism and how far do critical anti-war peace games offer an alternative or challenge to mainstream commercial titles

The Duchess of Malfi

2009-09-09

the state bounds politics it constructs and enforces boundaries that separate what it controls from what lies outside its domain however states face a variety of threats that cross and challenge their geographical and conceptual boundaries transnational violent actors that transcend these boundaries also defy the state's claims to political authority and legitimacy mark shirk examines historical and contemporary state responses to transnational violence to develop a new account of the making of global orders he considers a series of crises that plagued the state system in different eras golden age piracy in the eighteenth century anarchist propagandists of the deed at the turn of the twentieth and al Qaeda in recent years shirk argues that states redraw conceptual boundaries such as between international and domestic to make sense of and defeat transnational threats in response to forms of political

violence that challenged boundaries states developed creative responses that included new forms of control surveillance and rights as a result these responses gradually made and transformed the state and global order shirk draws on extensive archival research and interviews with policy makers and experts and he explores the implications for understandings of state formation combining rich detail and theoretical insight making war on the world reveals the role of pirates anarchists and terrorists in shaping global order

War Games

2019-12-12

fallen stars probes the underside of fame to reveal a host of glittering careers stunted by ill health alcoholism drug addiction and egomania twenty one tales of stardom turned sour these are the tragic final years of some of the world s best loved actors and comedians a latter day hollywood babylon that includes benny hill diana dors peter sellers carry on legends and many others

Making War on the World

2022-03-01

containing the most extensive listing of movies available on video and a multitude of cross referencing within its 10 primary indexes this new edition includes 1 000 new movies 23 000 in all expanded indexing a fresh new introduction and more of the beloved categories

Fallen Stars

2004

the borgia family rumor and representation explores the historical and cultural structures that underpin the early modern borgia family their notoriety and persistence and reinvention in the popular imagination the book balances studies focusing on early modern observations of the borgias and studies deconstructing later incarnations on the stage on the page on the street and on the screen it reveals how contemporary observers later authors and artists and generations of historians reinforced and perpetuated both rumor and reputation ultimately contributing to the borgia black legend and its representations focused on the deeds and posthumous reputations of pope alexander vi and his children cesare and lucrezia borgia the volume charts the choices made by the family and contextualizes them amid contemporary expectations and reactions extending beyond their deaths it also investigates how the borgias became emblems of anti catholic and anti spanish criticism in the later early modern period and their residing reputation as the best and worst of the renaissance exploring a spectrum of traditional and modern media the borgia family contextualizes both borgia deeds and their modern representations to analyze the family s continuing history and meaning in the twenty first century it will be of great interest to researchers and students working on interdisciplinary aspects of the renaissance and early modern italy

Video Hounds Golden Movie Retrievee

2000-08

jeremy williams captured the nation's imagination by coaching his high school football team to unprecedented heights while combating ALS and caring for a son with spina bifida. This is his family's inspiring story. America's first met Jeremy and Jennifer Williams when Extreme Makeover Home Edition rebuilt their depression-era farmhouse into a beautiful handicapped accessible haven. Friends, family, and neighbors from their West Georgia community and all over the state came together to support the ailing high school coach who had won their respect and their hearts. It made for compelling television, but only told a little slice of the story. Tenacious gives you the rest: a tender love story, a thrilling sports story, and an unforgettable testimony to the power of faith and grit in the face of almost overwhelming adversity. In Tenacious, you'll meet the distraught parents learning their son would be born with spina bifida, the young father facing his own devastating diagnosis of ALS, Lou Gehrig's disease, with matter-of-fact courage, the coach who guided his underdog team to a 10-0 Cinderella season while struggling to walk, talk, and even breathe, packed full of faith, hope, love, and miracles. Tenacious is a story you don't want to miss.

The Borgia Family

2019-10-11

From the 1880s through the 1940s, tens of thousands of first and second generation immigrants embraced the anarchist cause after arriving on American shores. Kenyon Zimmer explores why these migrants turned to anarchism and how their adoption of its ideology shaped their identities, experiences, and actions. Zimmer focuses on Italians and Eastern European Jews in San Francisco, New York City, and Paterson, New Jersey, tracing the movement's changing fortunes from the pre-World War I era through the Spanish Civil War. Zimmer argues that anarchists opposed to both American and Old World nationalism severed all attachments to their nations of origin but also resisted assimilation into their host society. Their radical cosmopolitan outlook and identity instead embraced diversity and extended solidarity across national, ethnic, and racial divides, though ultimately unable to withstand the onslaught of Americanism and other nationalisms. The anarchist movement nonetheless provided a shining example of a transnational collective identity delinked from the nation-state and racial hierarchies.

Harness Horse

1985

A New York Times bestselling author reveals the story of a nearly forgotten moment in American history when mass violence was not an aberration but a regular activity and nearly extinguished the abolition movement. The 1830s were the most violent time in American history outside of war: men battled each other in the streets in ethnic and religious conflicts; gangs of party henchmen rioted at the ballot box; and assault and murder were common enough as to seem unremarkable. The president who presided over the era, Andrew Jackson, was himself a duelist and carried lead in his body from previous gunfights. It all made for

such a volatile atmosphere that a young abraham lincoln said outrages committed by mobs form the every day news of the times the principal targets of mob violence were abolitionists and black citizens who had begun to question the foundation of the u s economy chattel slavery and demand an end to it led by figures like william lloyd garrison and james fortin the anti slavery movement grew from a small band of committed activists to a growing social force that attracted new followers in the hundreds and enemies in the thousands even in the north abolitionists faced almost unimaginable hatred with newspaper publishers businessmen with a stake in the slave trade and politicians of all stripes demanding they be suppressed silenced or even executed carrying bricks and torches guns and knives mobs created pandemonium and forced the abolition movement to answer key questions as it began to grow could nonviolence work in the face of arson and attempted murder could its leaders stick together long enough to build a movement with staying power or would they turn on each other first and could it survive to last through the decade and inspire a new generation of activists to fight for the cause j d dickey reveals the stories of these black and white men and women persevered against such threats to demand that all citizens be given the chance for freedom and liberty embodied in the declaration of independence their sacrifices and strategies would set a precedent for the social movements to follow and lead the nation toward war and emancipation in the most turbulent era of our republic of violence

Halliwell's Who's who in the Movies

2001

considers the significance of female chinese action stars in national and transnational contexts bronze medalist 2015 independent publisher book awards in the women issues category warrior women considers the significance of chinese female action stars in martial arts films produced across a range of national and transnational contexts lisa funnell examines the impact of the 1997 transfer of hong kong from british to chinese rule on the representation of chinese identities hong kong chinese mainland chinese chinese american chinese canadian in action films produced domestically in hong kong and increasingly in cooperation with mainland china and hollywood hong kong cinema has offered space for the development of transnational chinese screen identities that challenge the racial stereotypes historically associated with the asian female body in the west the ethnic national differentiation of transnational chinese female stars such as pei pei cheng charlene choi gong li lucy liu shu qi michelle yeoh and zhang ziyi is considered part of the ongoing negotiation of social cultural and geopolitical identities in the chinese speaking world lisa funnell is assistant professor in the women s and gender studies program at the university of oklahoma where she is also an affiliated faculty member of the film and media studies program and the center for social justice she is the coeditor with philippa gates of transnational asian identities in pan pacific cinemas the reel asian exchange

Tenacious

2013-09-10

covering more than 500 titles both classics and newer publications this book describes what titles are about and why teens would want to read

2023-09-19

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them nonfiction has been the workhorse of many young adult library collections filling information and curricular needs and it is also the preferred genre for many teen readers but not all nonfiction is created equal this guide identifies some of the best most engaging and authoritative nonfiction reads for teens and organizes them according to popular reading interests with genres ranging from adventure and sports to memoirs how to guides and social justice there is something for every reader here similar fiction titles are noted to help you make connections for readers and best bets for each chapter are noted notations in annotations indicate award winning titles graphic nonfiction and reading level keywords that appear in the annotations and in detailed indexes enhance access librarians who work with and purchase materials for teens including ya librarians at public libraries acquisitions and book materials selectors at public libraries and middle and high school librarians will find this book invaluable

Immigrants against the State

2015-06-30

The Republic of Violence

2022-03-01

Warrior Women

2014-05-19

Young Adult Nonfiction

2020-03-02

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